

Nash equilibrium with wave dynamics, boundary control

T-P Azevedo-Perdicoúlis—ISR Coimbra & UTAD, Portugal



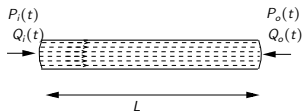
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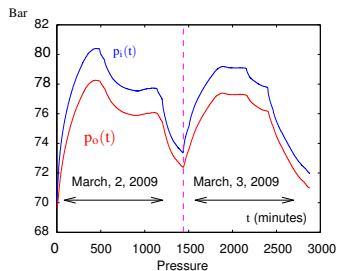
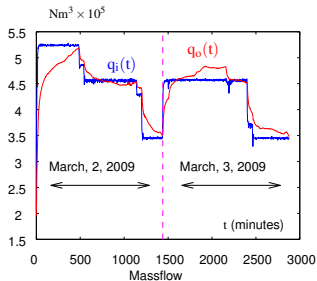
Motivation of the work

Practical applications exist where **distributed boundary control is required**.

Example: Gas networks



The gas problem has a repetitive (“periodic”) behaviour:



A gas pipeline



Gas dynamics: Hyperbolic PDE

$$\begin{cases} \frac{\partial q(t,x)}{\partial t} = -S \frac{\partial p(t,x)}{\partial x} - \frac{\lambda c^2}{2dS} \frac{q^2(t,x)}{p(t,x)}, \\ \frac{\partial p(t,x)}{\partial t} = -\frac{c^2}{S} \frac{\partial q(t,x)}{\partial x}, \end{cases} \quad (1)$$

where

x is space

t is time

p is pressure

q is mass flow

S is the cross-sectional area

d is the pipe diameter

c is the isothermal speed of sound

λ is a friction factor.

See (J. Nieplocha, 1988) and (A. Osiadacz, 1987).

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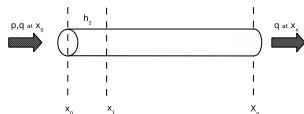
See (J. Nieplocha, 1988) and (A. Osiadacz, 1987).

Gas dynamics: Linearisation of the hyperbolic PDE

The linearisation is done around the operational levels: $(\bar{q}, \bar{p}(x))$

- ▶ \bar{q} is constant
- ▶ $\bar{p}(x)$ is averaged over period of operation T : $\bar{p}(x) = \frac{1}{T} \int_0^T p(x, t) dt \Big|_{x=x_0}$ and

$$\bar{p}(x) = \sqrt{\bar{p}^2(x_0) - \frac{\lambda c^2}{2dS^2} \bar{q}^2 (x - x_0)}$$



$$\begin{cases} q = \bar{q} + \Delta q(t, x) \\ p = \bar{p}(x) + \Delta p(t, x) \end{cases} \quad \Delta p \text{ and } \Delta q \text{ are deviations from the reference values}$$

Hence:

$$\frac{q^2}{p} = \frac{(\bar{q} + \Delta q)^2}{\bar{p} + \Delta p} \cong \frac{\bar{q}^2}{\bar{p}(x)} + 2 \frac{\bar{q}}{\bar{p}(x)} \Delta q - \frac{\bar{q}^2}{\bar{p}(x)^2} \Delta p. \quad (2)$$

Linear hyperbolic PDE

Substituting (2) into (1), we obtain:

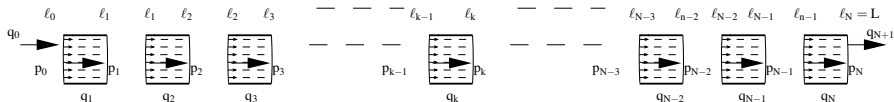
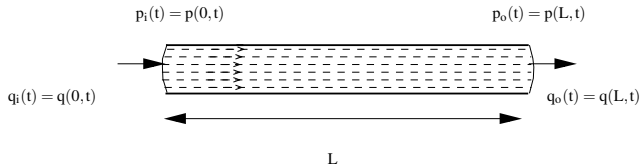
$$\left\{ \begin{array}{l} \frac{\partial \Delta q(t, x)}{\partial t} = -S \frac{\partial \Delta p(t, x)}{\partial x} - S \frac{\partial \bar{p}(x)}{\partial x} - \frac{\lambda c^2}{2dS} \left(\frac{\bar{q}^2}{\bar{p}(x)} + 2 \frac{\bar{q}}{\bar{p}(x)} \Delta q(t, x) \right) \\ \quad + \frac{\lambda c^2}{2dS} \frac{\bar{q}^2}{\bar{p}(x)^2} \Delta p(t, x) \\ \frac{\partial \Delta p(t, x)}{\partial t} = -\frac{c^2}{S} \frac{\partial \Delta q(t, x)}{\partial x}. \end{array} \right. \quad (3)$$

Linear hyperbolic PDE

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$$\left\{ \begin{array}{l} \frac{\partial \Delta q(t, x)}{\partial t} = -S \frac{\partial \Delta p(t, x)}{\partial x} - S \frac{\partial \bar{p}(x)}{\partial x} - \frac{\lambda c^2}{2dS} \left(\frac{\bar{q}^2}{\bar{p}(x)} + 2 \frac{\bar{q}}{\bar{p}(x)} \Delta q(t, x) \right) \\ \quad + \frac{\lambda c^2}{2dS} \frac{\bar{q}^2}{\bar{p}(x)^2} \Delta p(t, x) \\ \frac{\partial \Delta p(t, x)}{\partial t} = -\frac{c^2}{S} \frac{\partial \Delta q(t, x)}{\partial x} \end{array} \right. \quad (3)$$

Discretisation of the linear hyperbolic PDE



Assumption: constant mass flow in every segment.

Discrete linear hyperbolic PDE

Model (3) becomes:

$$\begin{cases} \Delta q_{k+1}(\ell) &= \alpha(\ell)\Delta q_k(\ell) + \beta\Delta p_k(\ell-1) + \gamma(\ell)\Delta p(k,\ell) - \beta\Delta p_k(\ell+1) + F(\ell) \\ \Delta p_{k+1}(\ell) &= \Delta p_k(\ell) + \rho\Delta q_k(\ell+1) - \rho\Delta q_k(\ell-1) \end{cases} \quad (4)$$

where $f(kh_1, \ell h_2) := f_k(\ell)$ and

$$\begin{aligned} \beta &:= \frac{Sh_1}{2h_2}, & \xi(\ell) &:= \frac{\lambda c^2 h_1 \bar{q}}{dS \bar{p}(\ell)}, \\ \gamma(\ell) &:= \frac{\xi(\ell)}{2\bar{p}(\ell)} \bar{q}, & \alpha(\ell) &:= 1 - \xi(\ell), \\ \rho &:= \frac{c^2 h_1}{2Sh_2}, \\ F(\ell) &:= -\gamma(\ell)\bar{p}(\ell) - \beta(\bar{p}(\ell+1) - \bar{p}(\ell-1)). \end{aligned}$$

Discrete linear hyperbolic PDE

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where $f(kh_1, \ell h_2) := f_k(\ell)$ and

$$\begin{aligned} x_1 &:= \Delta q \\ x_2 &:= \Delta p \end{aligned} \quad \Longrightarrow \quad x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

Wave gas model

that is

$$x_{k+1}(\ell) = A_{-1}x_k(\ell-1) + A_0x_k(\ell) + A_1x_k(\ell+1) + \begin{pmatrix} F(\ell) \\ 0 \end{pmatrix}$$

$$y_k(\ell) = Cx_k(\ell)$$

$$k = 0, 1, \dots, T-1$$

$$\ell = 0, 1, \dots, L$$

Wave gas model

that is

$$x_{k+1}(\ell) = A_{-1}x_k(\ell - 1) + A_0x_k(\ell) + A_1x_k(\ell + 1) + \begin{pmatrix} F(\ell) \\ 0 \end{pmatrix}$$

$$y_k(\ell) = Cx_k(\ell)$$

$$k = 0, 1, \dots, T - 1$$

$$\ell = -N, \dots, N \quad \text{and} \quad N := \left\lceil \frac{L}{2} \right\rceil$$

What is missing?

- ▶ Boundary conditions: the most convenient regime of operation of the controllable units (or players), i.e., gas pressure and mass flow need to be kept at some desirable levels through time.
- ▶ Initial conditions: a starting regime of operation; two possibilities to initialise the flow/pressure vector are:
 - (i) using the optimum solution found at the previous period of operation;
 - (ii) a starting value could be found in pre-computation.

$$y_k(0) = d_k \text{ and } y_k(L) = g_k, \quad k = 0, 1, \dots, T - 1 \quad (5)$$

$$x_0(\ell) = \phi(\ell), \quad \ell = 0, 1, \dots, L \quad (6)$$

d_k is the pumping regime at the inlet

g_k is the contracted delivery level at the offtakes.

Presentation outline

- 1 Motivation: Gas dynamics in the pipeline
- 2 Gas Wave RP model
- 3 Formulation of the differential game with boundary control
- 4 Open-Loop Nash equilibrium
- 5 Necessary and Sufficient conditions for the existence of Nash equilibrium
- 6 Controllability and observability
- 7 Conclusions and future work

Wave model of length N

$$\begin{aligned}x_{k+1}(\ell) &= \sum_{\substack{i = -N \\ |\ell + i| \leq N}}^N A_i x_k(\ell + i) + \sum_{j=1}^{p-2} B_j u_{j,k}(\ell), \\ y_k(\ell) &= C x_k(\ell) \quad k \in \mathbb{K}, \quad \ell \in \mathbb{L}\end{aligned} \tag{7}$$

See (K.Galkowski, C.Cichy, E. Rogers, 2006), (R. Palucki *et al.*, 2012), (T. Schewerdtfeger, K. Galkowski, A. Kummert, 2013).

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$$\mathbb{L} := [-N, N] \cap \mathbb{Z} \quad \text{with } N = \left\lfloor \frac{L}{2} \right\rfloor \tag{8}$$

$$\mathbb{K} := \{k \mid x_k(\ell) = 0, k = T+1, \dots \text{ and } k = \dots, -2, -1\}$$

$$\mathbb{K} \times \mathbb{L} \quad \text{is the compact support of } x_k(\ell), u_{j,k}(\ell), y_k(\ell)$$

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$x_k(\ell) \in \mathbb{R}^n$	state vector along pass- k	$A_i \in \mathbb{R}^{n \times n}$
$u_{j,k}(\ell) \in \mathbb{R}^{r_j}$	control vectors along pass- k , $j = \overline{1, p-2}$	$B_j \in \mathbb{R}^{n \times r_j}$
$y_k(\ell) \in \mathbb{R}^m$	pass profile vectors along pass- k	$C \in \mathbb{R}^{m \times n}, D_j \in \mathbb{R}^{m \times r_j}$

See (K.Galkowski, C.Cichy, E. Rogers, 2006), (R. Palucki *et al.*, 2012), (T. Schewerdtfeger, K. Galkowski, A. Kummert, 2013).

Autonomous wave model of length N

$$x_{k+1}(\ell) = \sum_{\substack{i = -N \\ |\ell + i| \leq N}}^N A_i x_k(\ell + i) + \sum_{j=1}^{p-2} B_j u_{j,k}(\ell),$$

$$y_k(\ell) = C x_k(\ell) \quad k \in \mathbb{K}, \quad \ell \in \mathbb{L}$$

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k indexes the pass number
 ℓ indexes the steps per pass

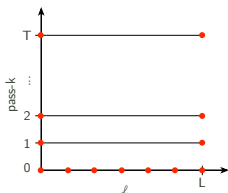
Autonomous wave model of length N

$$x_{k+1}(\ell) = \sum_{\substack{i=-N \\ |\ell+i| \leq N}}^N A_i x_k(\ell+i) + \sum_{j=1}^{p-2} B_j u_{j,k}(\ell), \quad (9)$$

$$y_k(\ell) = C x_k(\ell), \quad k \in \mathbb{K}, \quad \ell \in \mathbb{L} \quad (10)$$

$$x_0(\ell) = \phi(\ell), \quad \ell = -N, \dots, N \quad (11)$$

$$y_k(-N) = d_k \text{ and } y_k(N) = g_k, \quad (12)$$
$$k = 0, 1, \dots, T-1$$



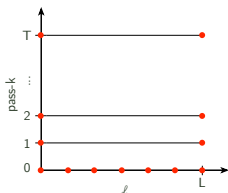
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$$\mathcal{I} := \mathbb{K} \times \mathbb{L}$$

$$x(\cdot) \in \ell^{2,n}(\mathcal{I}) =: \mathcal{X}$$

$$u_j(\cdot) \in \ell^{2,r_j}(\mathcal{I}) =: \mathcal{U}_j \quad \text{the controls are admissible}$$

$$y(\cdot) \in \ell^{2,m}(\mathcal{I})$$

$\ell^{2,\nu}(\mathcal{I})$ Hilbert space of ν -dim sequences defined on \mathcal{I} with the standard scalar product.

However, in this presentation we start with the case $T < \infty$.



Operational objectives

There is a quadratic cost functional associated to each player:

$$\begin{aligned} J_j(u_1, \dots, u_p, \Phi) = & \sum_{\ell=-N+1}^{N-1} x_T^*(\ell) M_j x_T(\ell) + \sum_{k=0}^{T-1} \sum_{\ell=-N+1}^{N-1} x_k^*(\ell) Q_j x_k(\ell) + \\ & + \sum_{i=1}^{p-2} \sum_{k=0}^{T-1} \sum_{\ell=-N+1}^{N-1} u_{i,k}^*(\ell) R_{ji} u_{i,k}(\ell), \end{aligned} \quad (13)$$

where $-^*$ is the hermitian transpose

$M_j, Q_j \in R^{n \times n}$, $R_{ji} \in R^{r_j \times r_i}$; $j, i = 1, \dots, p-2$, $k = 0, \dots, T-1$.

Compacting the notation

$$X_k := (x_k(-N+1) \quad \cdots \quad x_k(N-1))^*,$$

$$\Phi := (\phi(-N+1) \quad \cdots \quad \phi(N-1))^*, \quad X_k, \Phi \in \mathcal{X}^{(2N-1)}$$

$$U_{j,k} := (u_{j,k}(-N+1) \quad \cdots \quad u_{j,k}(N-1))^* \in \mathcal{U}_j^{(2N-1)}, \quad j = 1, \dots, p$$

$$\mathbb{A} := \begin{pmatrix} A_0 & A_1 & \cdots & A_N & 0 & \cdots & 0 & 0 \\ A_{-1} & A_0 & \cdots & \cdots & A_N & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots \\ A_{-N} & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & A_N \\ 0 & A_{-N} & \vdots & \vdots & \vdots & \vdots & \vdots & A_{N-1} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & A_{-N} & \cdots & A_{-1} & A_0 \end{pmatrix}$$

Compacting the notation

$$u_{p-1,k} := d_k \text{ and } u_{p,k} := g_k$$

$$\mathbb{B}_{p-1} := (A_{-1} \quad A_{-2} \quad \cdots \quad A_{-N} \quad 0 \quad \cdots \quad 0)^*$$

$$\mathbb{B}_p := (0 \quad \cdots \quad 0 \quad A_N \quad A_{N-1} \quad \cdots \quad A_0)^*$$

$$R(m, p) := R^{(2N-1)m \times (2N-1)p}$$

$$\mathbb{B}_j := I_{2N-1} \otimes B_j(t) \in R(n, r_j)$$

$$\mathbb{R}_{ji} := I_{2N-1} \otimes R_{ji} \in R(r_j, r_i),$$

$$\mathbb{S}_j := \mathbb{B}_j R_{jj}^{-1} \mathbb{B}_j^T \in R(n, n)$$

$$\mathbb{Q}_j := I_{2N-1} \otimes Q_j \in R(n, n)$$

$$\mathbb{M}_j := I_{2N-1} \otimes K_j \in R(n, n), j = 1, \dots, p$$

\otimes is the Kronecker product and I_i is the i -dim unit matrix

Differential game with boundary control

$$\text{Opt} \quad J_j(u_1, \dots, u_p, \Phi) = X_T^* M X_T + \sum_{k=0}^{T-1} X_k^* Q X_k + \sum_{i=1}^p \sum_{k=0}^{T-1} U_{j,k}^* R_{ji} U_{i,k}^*, \quad (14)$$

$$\text{s.t.} \quad X_{k+1} = A X_k + \sum_{j=1}^p B_j u_{j,k} \quad (15)$$

$$X_0 = \Phi \quad (16)$$

The two last players are boundary controls

Differential game with boundary control

$$\text{Opt} \quad J_j(u_1, u_2, \Phi) = X_T^* M X_T + \sum_{k=0}^{T-1} X_k^* Q X_k + \underbrace{\sum_{i=1}^2 \sum_{k=0}^{T-1} u_{j,k}^* \mathbb{R}_{ji} u_{i,k}^*}_{\mathbb{R}_{ji=0, j=1, \dots, p-2}}, \quad (17)$$

$$\text{s.t.} \quad X_{k+1} = A X_k + \sum_{j=1}^2 B_j u_{j,k} \quad (18)$$

$$X_0 = \Phi \quad (19)$$

Differential game with boundary control

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$$\text{s.t.} \quad X_{k+1} = A X_k + \sum_{j=1}^2 B_j u_{j,k} \quad (18)$$

$$X_0 = \Phi \quad (19)$$

- Assumptions:** Single pipe: 2 player game
Finite time horizon
OL information structure: the only information is at the initial pass

OL Nash equilibrium: Assumptions

- ▶ p -player game

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players choose their strategies u_1, u_2
prior to beginning of the game

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OL Nash equilibrium: Assumptions

- ▶ p -player game
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- ▶ p -player game
- ▶ finite time horizon

- ▶ OL information structure →

players choose their strategies u_1, u_2
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+

Their only information is the initial state of the game

initial pass: $x_0(\ell) = \phi(\ell), \ell \in \mathbb{L}$

Open-loop Nash equilibrium

Consider a p -player game, $\Gamma_{p=2}$, on a finite time horizon, $T < \infty$, with OL information structure:

Definition (OL Nash equilibrium)

(\hat{u}_1, \hat{u}_2) is called a (2-player) *OL Nash equilibrium strategy* on the system (9)–(5) if

$$\begin{aligned} J_1(\hat{u}_1, \hat{u}_2, \Phi) &\leq J_1(u_1, \hat{u}_2, \Phi), \\ J_2(\hat{u}_1, \hat{u}_2, \Phi) &\leq J_2(\hat{u}_1, u_2, \Phi) \end{aligned} \tag{20}$$

for all initial states $\Phi \in \mathcal{X}^{(2N-1)}$ and all admissible strategies $u_1, u_2 \in \mathcal{U}_1^{(2N-1)} \times \mathcal{U}_2^{(2N-1)}$.

See (Başar and Olsder, 1995).

Definition (Best reply)

An admissible control $\hat{u}_j, j = 1, 2$, is called the best reply of player- j , to any set of admissible controls $u_j = \{u_i | i \in \{1, 2\} \setminus \{j\}\}$ on system (18)–(19) if

$$J_j(\hat{u}_j, u_j, \Phi) \leq J_j(u_j, u_j, \Phi)$$

and $J_j, j = 1, 2$, is given in (17).

Corollary (1)

- 1 \hat{u}_1, \hat{u}_2 is an OL Nash equilibrium in a 2-player game for system (18)–(19) if both players simultaneously achieve their best replies.
- 2 In a one player game, i.e., $p = 1$, the Nash equilibrium coincides with the best reply and is the solution of a standard optimisation problem.

Value function approach

Value functions for the cost functionals of (17)?

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$$V_j(k) := \frac{1}{2} X_k^* E_j(k) X_k + e_j^*(k) X_k + d_j(k), \quad k = 0, \dots, T, \quad j = 1, 2 \quad (21)$$

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where

- ▶ $E_j(k) \in R(n, n)$

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where

- ▶ $E_j(k) \in R(n, n)$
- ▶ $X_k, e_j(k) \in R(n, 1)$

Value function approach

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where

- ▶ $E_j(k) \in R(n, n)$
- ▶ $X_k, e_j(k) \in R(n, 1)$
- ▶ $d_j(k) \in R$

To make functions V_j value functions for J_j

Theorem

Let solutions $E_j(k)$ of the symmetric standard discrete time matrix Riccati equations (SSRDE)

$$\begin{aligned} 0 &= \mathbb{A}^* E_j(k+1) \mathbb{A} - E_j(k) + \mathbb{Q}_j - \\ &\quad - \mathbb{A}^* E_j(k+1) \mathbb{B}_j \times (\mathbb{R}_{jj} + \mathbb{B}_j^* E_j(k+1) \mathbb{B}_j)^{-1} \mathbb{B}_j^* E_j(k+1) \mathbb{A} \end{aligned} \quad (22)$$

$$E_j(T) = \mathbb{M}_j, \quad j = 1, 2.$$

exist for $k = 0, \dots, T$

To make functions V_j value functions for J_j

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exist for $k = 0, \dots, T$ (hence necessarily $S_j(k) := R_{jj} + \mathbb{B}_j^* E_j(k+1) \mathbb{B}_j$ is invertible).

To make functions V_j value functions for J_j

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exist for $k = 0, \dots, T$ (hence necessarily $S_j(k) := R_{jj} + \mathbb{B}_j^* E_j(k+1) \mathbb{B}_j$ is invertible).

Then, for admissible controls u_1, u_2 the difference equations:

$$\begin{aligned} 0 &= \mathbb{B}_j^* e_j(k+1) - S_j(k) b_j(k) + \mathbb{B}_j^* E_j(k+1) \gamma_j(k) \\ 0 &= -\mathbb{A}^* E_j(k+1) \mathbb{B}_j b_j(k) + \mathbb{A}^*(t) E_j(k+1) \gamma_j(k) + \mathbb{A}^* e_j(k+1) - e_j(k) \\ 0 &= e_j(T) = b_j(T), \quad j = 1, 2, \end{aligned} \quad (23)$$

are solvable backwards, where $\gamma_j(k) = \sum_{s \neq j} \mathbb{B}_s u_{s,k}$.

To make functions V_j value functions for J_j

Furthermore, with $d_j(k)$ a solution of the simple difference equation:

$$\begin{aligned}d_j(k+1) - d_j(k) - \frac{1}{2} b_j^*(k) S_j(k) b_j(k) + \frac{1}{2} \sum_{s \neq j} u_{s,k}^* R_{js} u_{s,k} + \\ + \frac{1}{2} \gamma_j(k)^* E_j(k) \gamma_j(k) + e_j^*(k+1) \gamma_j(k) &= 0 \\ d_j(T) &= 0, \quad j = 1, 2,\end{aligned} \tag{24}$$

we obtain for $j = 1, 2$

$$J_j = \frac{1}{2} \left(X_0^* E_j(0) X_0 + e_j^*(0) X_0 + d_j(0) + \sum_{k=0}^{T-1} \|u_{j,k} + c_j(k)\|_{S_j}^2 \right), \tag{25}$$

where we used $c_j(k) = S_j^{-1}(k) \mathbb{B}_j^* E_j(k+1) \mathbb{A} X_k + b_j(k)$ and X_k is the solution of (17)–(19).

Remark

In case of convexity assumptions, i.e. if $Q_j \geq 0$, $M \geq 0$ and $R_{jj} > 0$, $j = 1, 2$, the SSRDE (22) is always solvable (see [Kandil, Freiling, Ionescu, Jank, 2003]), hence we always can obtain the representation (25) of the cost functionals.

Remark

In case of convexity assumptions, i.e. if $Q_j \geq 0$, $M \geq 0$ and $R_{jj} > 0$, $j = 1, 2$, the SSRDE (22) is always solvable (see [Kandil, Freiling, Ionescu, Jank, 2003]), hence we always can obtain the representation (25) of the cost functionals.

However, such convexity assumptions appear to be too restrictive in real application problems, since they are violated, for example, in zero-sum games or in general rather conflicting game situations.

Unique best reply representation

Player j obtains a *unique best reply* to any action of the other players if $S_j(k) > 0$ and

$$\hat{u}_{j,k} = -c_j(k) = -S_j^{-1}(k) \mathbb{B}_j^* E_j(t+1) \mathbb{A} X_k - b_j(k).$$

The existence of a minimum of J_j in (25) necessarily implies $S_j(k) \geq 0$.

Sufficient conditions for existence of Nash eq.

Theorem

Let $E_j(k)$ be a solution of SSRDE such that $S_j(k) = R_{jj} + \mathbb{B}_j^* E_j(k+1) \mathbb{B}_j > 0$, for $k = 0, \dots, T-1, j = 1, 2$. Then controls

$$u_{j,k} = -S_j^{-1}(k) \mathbb{B}_j^* E_j(k+1) \mathbb{A} X_k - b_j(k), \quad j = 1, 2, \quad (26)$$

determine a Nash equilibrium for any solution of the following BVP

$$\begin{aligned} 0 &= \mathbb{B}_j^* e_j(k+1) - S_j(k) b_j(k) + \\ &\quad - \mathbb{B}_j^* E_j(k+1) \sum_{s \neq j} \mathbb{B}_s (S_s^{-1}(k) \mathbb{B}_s^* E_s(k+1) \mathbb{A} X_k + b_s) \\ 0 &= + \mathbb{A}^* E_j(k+1) \mathbb{B}_j b_j(k) + \\ &\quad + \mathbb{A}^* E_j(k+1) \gamma_j(k) + \mathbb{A}^* e_j(k+1) - e_j(k) \\ 0 &= e_j(T) = b_j(T), \quad j = 1, 2, \\ X_{k+1} &= \mathbb{A} X_k - \sum_{j=1}^p \mathbb{B}_j (S_j^{-1}(k) \mathbb{B}_j^* E_j(k+1) \mathbb{A} X_k + b_j) \\ X_0 &= \Psi. \end{aligned} \quad (27)$$

Sufficient conditions for existence

Theorem

Consider that solutions $E_j(k)$ of SSRDE (22) exist for $k = 0, \dots, T; j = 1, 2$.
If the BVP

$$\begin{aligned}\psi_j(k) &= \mathbb{Q}_j X_k + \mathbb{A}^* \psi_j(k+1) \\ \psi_j(T) &= \mathbb{M}_j X_T, \quad (\psi_j(T+1) = 0) \\ X_{k+1} &= \mathbb{A} X_k - \sum_{s=1}^p \mathbb{B}_s R_{ss}^{-1} \mathbb{B}_s^* \psi_s(k+1) \\ X_0 &= \Psi\end{aligned}\tag{28}$$

admits a solution then $e_j(k), b_j(k), X_k$ are a solution of the BVP (27) if we set

$$\begin{aligned}e_j(k) &= \psi_j(k) - E_j(k) X_k \\ b_j(k) &= S_j^{-1}(k) \mathbb{B}_j^*(k) [E_j(k+1) \sum_{s \neq j} \mathbb{B}_s \hat{u}_{s,k} + e_j(k+1)],\end{aligned}\tag{29}$$

where

$$\hat{u}_{j,k} = -R_{jj}^{-1} \mathbb{B}_j^* \psi_j(k+1), \quad t = 0, \dots, T-1.\tag{30}$$

On the other hand, if $e_j(k), b_j(k), X_k$ are a solution of the BVP (27) then, with the settings (29),(30), we obtain a solution of the BVP (28).

Corollary

Let SSRDE (22) admit solutions $E_j(k)$ such that

$$S_j(k) = R_{jj} + \mathbb{B}_j^* E_j(k+1) \mathbb{B}_j > 0$$

for all $k = 0, \dots, T-1$ and $j = 1, 2$.

- 1 The functions $u_{j,k}$ in (30) are a Nash equilibrium if and only if the BVP (28) is solvable. This is an explicit condition for playability as it was obtained in the operator based approach [Same authors, Control'08].
- 2 Nash equilibrium is unique iff BVP (28) is uniquely solvable.
- 3 Nash costs for each player can be calculated from (25):

$$\frac{1}{2} [X_0^* E_j(0) X_0 + e_j^*(0) X_0 + d_j(0)],$$

where $e_j(0)$ was defined in (29) and $d_j(0)$ is obtained by solving (24).

Sufficient condition for existence/uniqueness

Theorem

Let SSRDE (22) admit solutions $E_j(k)$ such that $S_j(k) > 0$ for $k = 0, \dots, T-1, j = 1, 2$.

Furthermore, if the discrete time OL Nash Riccati difference equation (OLNRDE)

$$\begin{aligned} K_j(k) &= \mathbb{Q}_j + \mathbb{A}^* K_j(k+1) \Omega^{-1} \mathbb{A}, \\ K_j(T) &= \mathbb{K}_j, \quad j = 1, 2, \quad k = 0, \dots, T-1, \end{aligned} \quad (31)$$

admits a solution, where $\Omega := \left(I + \sum_{s=1}^P \mathbb{B}_s R_{ss}^{-1} \mathbb{B}_s^* K_s(k+1) \right)$, then there exists a unique OL Nash equilibrium defined in quasi-feedback form by

$$\hat{u}_{j,k} = -R_{jj}^{-1} \mathbb{B}_j^* (K_j(k+1) X_{k+1} + D_j(k+1)), \quad k = 0, \dots, T-1,$$

whence $D_j(k), G_j(k)$ are defined as:

$$D_j(k) = \mathbb{A}^* D_j(k+1) + G_j(k), \quad D_j(T) = 0, \quad (32)$$

$$G_j(k) = -\mathbb{A}^* K_j(k+1) \Omega^{-1} \sum_{s=1}^P \mathbb{B}_s R_{ss}^{-1} \mathbb{B}_s^* D_j(k+1) \quad (33)$$

See (T-P Azevedo Perdicoulis & G. Jank, 2008), 

Definition (Team controllability)

Let Γ_2 be a 2-player game. We say that the game is *team controllable* if for any initial and terminal states $X_0, X_1 \in X$ and initial time $k_0 \in \mathbb{K}$ there exist a terminal time $k_1 > k_0$ and a set of control functions $u_{j,k} \in \mathcal{U}_j, j = 1, 2$, such that for the solution of the difference equation

$$X_{k+1} = f(k, X_k, u_{j,k}, \hat{u}_{j,k}) = \mathbb{A}X_k + \mathbb{B}_j u_{j,k} + \mathbb{B}_j \hat{u}_{j,k}, \quad X_0 = \Phi$$

$X(k_1) = X_1$ holds.

See (Kun,2000) and (T. Perdicoulis, nDS2013)

Definition (Individual controllability)

Let Γ_2 be a 2-player game. Suppose that strategies are chosen such that (\hat{u}_1, \hat{u}_2) is an equilibrium for Γ_2 . Then, we say that the game is controllable at this equilibrium point, from the point of view of the j th player, if the control system

$$X_{k+1} = f(k, X_k, u_{j,k}, \hat{u}_{j,k}) = \mathbb{A}X_k + \mathbb{B}_j u_{j,k} + \mathbb{B}_j \hat{u}_{j,k}$$

is controllable in the admissible set of $u_{j,k}, j = 1, 2$.

See (Kun,2000).

Characterisation of individual controllability

Lemma

Let Γ_2 be a linear OL quadratic differential game. Suppose (\hat{u}_1, \hat{u}_2) (and \hat{X} its respective trajectory) to be a Nash eq. for Γ_2 , based on the solutions $K_j(k), j = 1, 2$, of the correspondent OLNRE, then Γ_2 is individually controllable for the j th player iff any triple $(k_0, \Phi, \Phi) \in \mathbb{K} \times \mathcal{X}^{(2N-1)} \times \mathcal{X}^{(2N-1)}$ of the following linear control system

$$\begin{pmatrix} X_{k+1} \\ \hat{X}_{k+1} \end{pmatrix} = \begin{pmatrix} \Omega_j^{-1} A & 0 \\ 0 & \Omega^{-1} A \end{pmatrix} \begin{pmatrix} X_k \\ \hat{X}_k \end{pmatrix} + \begin{pmatrix} \Omega_j^{-1} B_j \\ 0 \end{pmatrix} u_{j,k}, \quad (34)$$

with

$$\Omega_j := I + \sum_{\substack{s=1 \\ s \neq j}}^2 \mathbb{B}_s R_{ss}^{-1} \mathbb{B}_s^* K_s(k+1) \quad \text{and} \quad \Omega := I + \sum_{s=1}^2 \mathbb{B}_s R_{ss}^{-1} \mathbb{B}_s^* K_s(k+1)$$

can be controlled to a pass $X_f \times \mathcal{X}^{(2N-1)}$ for all $X_f \in \mathcal{X}^{(2N-1)}$.

Proof: See (Kun,2000).

Definition (Individual pass controllability)

System (9) is (completely) pass boundary controllable for player j in $k_0, k_0 + 1, \dots, k_1$ with $k_0, k_1 \in \mathbb{K}$ if for any initial conditions $\phi(-N+1), \dots, \phi(0), \dots, \phi(N-1)$ in (6) and any vector pass $x_f(\ell), \ell \in \mathbb{L}$, if there exists sequences of boundary data d_k (or g_k), $k = k_0, \dots, k_1$ such that $x_{k_1}(\ell) = x_f(\ell), \ell \in \mathbb{L}$.

Theorem

The wave model (9) is completely pass controllable on $0, 1, \dots, T$, if and only if the grammian matrix

$$G_T = \sum_{s=0}^{T-1} M(s)M(s)^* \quad (35)$$

is positive definite, and where

$$M(s) := \begin{pmatrix} \Omega_j^{-1}A & 0 \\ 0 & \Omega^{-1}A \end{pmatrix}^s \begin{pmatrix} \Omega_j^{-1}\mathbb{B}_j \\ 0 \end{pmatrix}.$$

Individual pass controllability

Proof.

Consider the linear control system (34) written in terms of the initial pass and recall that the boundary conditions are written as controls in (18). Hence:

$$\begin{pmatrix} X_k \\ \hat{X}_k \end{pmatrix} = \begin{pmatrix} \Omega_j^{-1}A & 0 \\ 0 & \Omega^{-1}A \end{pmatrix}^k \begin{pmatrix} \Phi \\ \Phi \end{pmatrix} + \sum_{s=1}^k \begin{pmatrix} \Omega_j^{-1}A & 0 \\ 0 & \Omega^{-1}A \end{pmatrix}^{k-1} \begin{pmatrix} \Omega_j^{-1}\mathbb{B}_j \\ 0 \end{pmatrix} u_{j,s-1}.$$

Then the gramian G_T is defined in terms of the transition matrix $\begin{pmatrix} \Omega_j^{-1}A & 0 \\ 0 & \Omega^{-1}A \end{pmatrix}$ and the output matrix $\begin{pmatrix} \Omega_j^{-1}\mathbb{B}_j \\ 0 \end{pmatrix}$.

Then the proof is the same as in classical systems and therefore omitted here. \square

See (T-P Azevedo Perdicoulis & G. Jank, 2008) and (Knobloch & Kwakernaak, 1985).

Individual initial pass controllability

Definition

System (9) is completely pass controllable by initial pass control if for any boundary conditions d_0, d_1, \dots, d_T and g_0, g_1, \dots, g_T in (5) and any vector pass $x_f(\ell), \ell \in \mathbb{L}$, there exists a sequence of initial data $\phi(-N+1), \dots, \phi(0), \dots, \phi(N-1)$, subsumed in Φ , such that $X_T = X_f$.

Theorem (Simple criterion)

System (9) is completely pass controllable by initial pass control if

$\begin{pmatrix} \Omega_J^{-1}A & 0 \\ 0 & \Omega^{-1}A \end{pmatrix} \in R(2n, 2n)$ has full rank.

Proof: See (T-P Azevedo Perdicoulis & G. Jank, 2010).

Definition (Boundary observability)

System (9)–(10) is pass-boundary observable in $\{0, 1, \dots, T\}$, if for all $t_1 \in \mathbb{N}$, $0 < t_1 \leq T$ and boundary data Φ for any two trajectories X_k, \tilde{X}_k , $0 < k \leq t_1$, corresponding to the same input $u_{j,k}$, $j = 1, 2$, $0 < k \leq t_1$, from

$$\mathbb{C}X_k = \mathbb{C}\tilde{X}_k, 0 < k \leq t_1,$$

it follows necessarily that $X_k = \tilde{X}_k$, $0 < k \leq t_1$.

Theorem (pass-boundary observable)

System (9) and (10) is pass-boundary observable in $\{0, 1, \dots, T\}$, if $\text{rank}(\mathbb{C}\mathbb{A}^{k-1}\mathbb{B}_s) = n$.

Observability

Proof.

Using the compact notation, we define $\mathbb{C} = \text{diag}\{C, \dots, C\}$.

If we set $\hat{X}_k = X_k - \tilde{X}_k$, $k = 1, \dots, T$, i.e., \hat{X}_k is the solution of the homogeneous equation, then pass boundary observable is equivalent to the condition:

$$\mathbb{C}\hat{X}_k = 0 \implies \hat{X}_k = 0, 0 < k \leq t_1,$$

considering $\Phi = 0$. Hence:

$$\begin{aligned}\hat{Y}_k &= Y_k - \tilde{Y}_k = \mathbb{C}X_k - \mathbb{C}\tilde{X}_k \\ &= \mathbb{C} \sum_{s=1}^2 \sum_{i=0}^{k-1} A^{k-1} \mathbb{B}_s (u_{s,i} - \tilde{u}_{s,i})\end{aligned}$$

Considering $\hat{Y}_k = 0$, $k = 1, 2, \dots, t_1$, we obtain:

$$\begin{aligned}\hat{Y}_1 &= \mathbb{C} \sum_{s=1}^2 \mathbb{B}_s (u_{s,0} - \tilde{u}_{s,0}) = 0 \implies u_{s,0} = \tilde{u}_{s,0} \\ \hat{Y}_2 &= \mathbb{C} \sum_{s=1}^2 \mathbb{B}_s (u_{s,0} - \tilde{u}_{s,0}) + A \mathbb{B}_s (u_{s,1} - \tilde{u}_{s,1}) = 0 \\ &\implies u_{s,1} = \tilde{u}_{s,1} \\ &\vdots\end{aligned}$$

Then we have that the boundary controls are uniquely defined by a measured output. □

Conclusions

- ▶ Formulation of a wave RP as an OL Nash game where the strategies are the boundary settings.
- ▶ We state sufficient conditions for the existence/uniqueness of the equilibrium strategies.
- ▶ These sufficient conditions are suitable for numerical calculations.
- ▶ We study structural properties of the equilibrium strategies.

Future Work

- ▶ Consider the same problem for the infinite time horizon/moving horizon.
- ▶ Then, questions such as individual stabilisation of the solution by the different players become relevant as well as uniqueness of the equilibrium strategies.
- ▶ Consider other type of information structures and equilibria for the same problem.
- ▶ Consider a system whose parameters are not constant but depend on k, ℓ , instead.
- ▶ Extend the wave model/differential game to a complex network

Thank you!